



## For the Teacher

### Object of the Game

To correctly answer a card in each category: Health, Mathematics, Geography, and Biology.

### Materials

- Game Board
- 96 Story Cards
- 1 Die
- Directions
- Answer Key
- 6 Colorful Pawns

### Number of Players

For 2–6 players.

### Grade Level

The game is available in three reading levels:

- Red Level Edition (LRN1082): RL 2.0–3.5
- Blue Level Edition (LRN1081): RL 3.5–5.0
- Green Level Edition (LRN1080): RL 5.0–6.5

### Reading Comprehension Story Cards

Cards in each category feature a leveled passage and a question that asks players to draw a conclusion from what they've read and choose the correct answer from multiple choices.

### Optional Rules

1. Players may choose to read Story Cards to themselves.
2. One person may be in charge of the Answer Key throughout the game. The person to the player's left checks the answer when it is that player's turn.

## Rules of the Game

### Scenario

You are flying over the Caribbean seas when suddenly the captain announces that one engine has failed. The plane is forced to make an emergency crash landing in the sea.

You are knocked unconscious with the impact of the crash and wake up on the beach of a deserted island.

You and a few others are the only survivors from the plane crash and have no idea where you are or how to contact anyone for help.

In order to survive, you must travel the island in search of food, water, and supplies until you are rescued.

### Directions

1. Each player selects a pawn and places it on the Start space. Separate the Story Cards into four categories: Health, Mathematics, Geography, and Biology. Shuffle them within their categories and place them on the corresponding spaces on the board.
2. Take turns rolling the die. The player with the highest number goes first. The player to the left of that person will check the Answer Key. Play continues to the left and the Answer Key passes to the player on the left with each turn.
3. The first player rolls and moves the number of spaces shown on the die. Players can follow any path, but they must always move in the direction of the footprints. If a player lands on a Survival Space (water, bottle, or supplies), the player may pick a Story Card from any category. The player reads the card out loud and tells the player with the Answer Key his or her answer.
  - If the player is correct, he or she keeps the Story Card and play passes to the left.
  - If the player is incorrect, he or she places the card at the bottom of the deck and play passes to the left.
4. When a player has collected a Story Card from each category, he or she wins the game!



# DRAWING CONCLUSIONS

## Shipwrecked

## Red, Blue, and Green Level Answer Key

1. c	13. c	25. b	37. a	49. c	61. b	73. b	85. a
2. a	14. c	26. a	38. a	50. a	62. c	74. c	86. b
3. a	15. a	27. a	39. b	51. b	63. a	75. a	87. b
4. b	16. b	28. a	40. a	52. a	64. b	76. a	88. b
5. c	17. c	29. c	41. c	53. b	65. c	77. b	89. c
6. b	18. b	30. a	42. c	54. c	66. b	78. b	90. a
7. a	19. c	31. b	43. c	55. a	67. c	79. b	91. b
8. b	20. b	32. b	44. a	56. b	68. b	80. c	92. c
9. a	21. b	33. b	45. b	57. c	69. c	81. a	93. c
10. a	22. c	34. a	46. c	58. a	70. a	82. a	94. a
11. b	23. b	35. b	47. a	59. c	71. b	83. a	95. b
12. a	24. a	36. b	48. b	60. a	72. a	84. b	96. b